

Marko Korhonen

software engineering student

contact

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languages

fluent

finnish & english

basics

german, russian & swedish

programming

Java

Bash

Rust

Python

HTML & CSS

JavaScript

Node.js

React

interests

programming, open source software, Linux, networking, self-hosted applications, servers, computer repairs

education

2016 - 2020	Bachelor of ICT Specialization in Software Engineering	Metropolia UoAS
2018 - 2019	Student Exchange	Frankfurt UoAS, Germany
2013 - 2015	Upper secondary qualification Specialization in Business Economics	Saimaan Ammattiopisto
2009 - 2012	High school and matriculation examination	Lauritsalan Lukio

experience

05/2020 -	Rossum Oy Software developer	Full-time job
06-07/2018	Uskonnen Oy Repairing and troubleshooting customer computers. Also selling computers	Internship
06-07/2017	Auto-Suni Oy Lappeenranta Internal technical support	Internship
2014-2015	Gigantti Oy Lappeenranta Service adviser and dispatcher of customer electronics + customer service, warehouse work (also 1 month in 2017)	Part-time job
07-08/2014	Kaskein Marja Oy Warehouse worker	Summer job
2010-2012	K-Market Niiva Grocery job worker	Summer job

projects

I have participated in numerous programming projects during my time at Metropolia. These have been the most fruitful so far

- **Scorebook** (Closed source project)
 - Innovation project for the Finnish Baseball association, where a new score keeping application was developed using modern technologies
- **Codename Frozen Omega** (Link to source code)
 - An ecosystem simulator written in Java
- **Codename Swift Steel** (Link to source code)
 - A robotic hand built from LEGO and programmed in Java

