Marko Korhonen

software developer

contact interests

programming, open source software, Linux, networking, self-hosted applications, servers, computer repairs

education

2016 - 2020 Bachelor of ICT Specialization in Software Engineering	Metropolia UoAS
2018 - 2019 Student Exchange	Frankfurt UoAS, Germany
2013 - 2015 Upper secondary qualification Specialization in Business Economics	Saimaan Ammattiopisto
2009 - 2012 High school and matriculation examination	Lauritsalan Lukio

programming

german, russian & swedish

languages

finnish & english

fluent

basics

Java Bash Rust Python HTML & CSS JavaScript Node.js React

experience

05/2020 -	Rossum Oy Software developer	Full-time job
06-07/2018	Uskonnen Oy Repairing and troubleshooting customer computers. Also selling computers	Internship
06-07/2017	Auto-Suni Oy Lappeenranta Internal technical support	Internship
2014-2015, 2017	Gigantti Oy Lappeenranta Service adviser and dispatcher of customer electronics, customer service, warehouse work	Part-time job
07-08/2014	Kaskein Marja Oy Warehouse worker	Summer job
2010-2012	K-Market Niiva Grocery store worker	Summer job

projects

I have participated in numerous programming projects during my time at Metropolia. These have been the most fruitious

- Scorebook (Closed source project)
 - Innovation project for the Finnish Baseball association, where a new score keeping application was developed using modern technologies
- Codename Frozen Omega (Link to source code)

- An ecosystem simulator written in Java

- Codename Swift Steel (Link to source code)
 - A robotic hand built from LEGO and programmed in Java

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